



DRIFT



JAF

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Definition:



Drift is a competition in which drivers intentionally make their cars drift in the direction of travel of the cars and keep drifting around a predetermined course.

Drift is an event scored by judge.

Judging factors are

- Angle of drifting: Size of angle and stability
- Posture of drifting: Smooth drifting
- Speed of drifting: Retain high speed

Competition:

Drift event takes place with the following types



TANSO (Solo Run)

A car travels on a course.

Competition elements are

- Angle of drifting
- Posture of drifting
- Speed of drifting

2014 D1GP Rd.2 SUZUKA
単走決勝 (TANSO FINAL)

末永正雄

TSUIISO (Chase Run)

Two cars, as the leading car and the following chase car run at the same time in parallel.

Competition elements of TANSO are applicable to both cars.

For chase car, the distance from leading car is considered.

2014 D1GP Rd.2 SUZUKA
追走決勝 (TSUIISO FINAL)

77.松井 vs 25.織戸

Aim at incorporation of Drift into JAF sanctioned event



- Establish Drift as regular and popular competition in Japan
- Spread Drift among foreign countries
- Increase the number of JAF license-holders

The present situation



Country	Name of events	ASN involvement	Number of events	cars	Remarks
Japan	D1GP	JAF(2013~)	5 events	60 cars	Established in 2001. Collaborating with overseas events in US, UK, Thailand, Russia.
	Drift Muscle	JAF(2013~)	8 events	20 cars	Established in 2011
	MSC Challenge	No	10 events		Collaborating with overseas events in Asian countries.
France	French Championship	FFSA(2014~)	7 events		
Italy	SCDT	CSAI	6 events	15 cars	
Russia	Russian Drift Series	RAF	6 events	80 cars	
	Russian Drift Alliance	No	4 – 6 events	20 cars	

The subject for the future



1. International recognition as FIA level motor sport (sporting point of view).
2. Unified competition elements and judging factors among countries.
3. Maintain variety of models of cars (FWD car is unfit for Drift).



Thank you



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