The FIA and the Automobile Club d'Italia (ACI) will sanction the FIA MOTOR SPORT GAMES: DRIFTING CUP competition ("the Cup"), which is the property of the FIA. All the participating parties (FIA, ASNs, Organisers, competitors and circuit) undertake to apply, as well as observe, the rules governing the Cup. The Cup competition will be held at the Autodromo Vallelunga Piero Taruffi from 31st October to 2nd November 2019 as part of the FIA Motor Sport Games.

The FIA Motor Sport Games will be sanctioned by the FIA and Automobile Club d'Italia (ACI) and is the property of the FIA, and comprises various races for different categories.

Should any dispute arise during the Event, the panel of the Stewards of the meeting will be the only authority competent to make a decision (ISC-Art. 11.9).

1. REGULATIONS

1.1 The final text of these Sporting Regulations shall be the English version which will be used should any dispute arise as to their interpretation. Headings in this document are for ease of reference only and do not form part of these Sporting Regulations.

1.2 The CUP is governed by the FIA International Sporting Code and its Appendices (including Appendix J), the Sporting Regulations specific for this Competition (as defined in Article 21 of the International Sporting Code), and the Technical Regulations and their relevant Appendices / Bulletins, as well as those that are issued by the Organiser.

1.3 Clarification, interpretation and arbitration of any rules, requirements and regulations not covered by the FIA ‘General Prescriptions’ and Specific Regulations, Sporting Code and Technical Regulations shall be decided by the stewards of the meeting.

2. GENERAL UNDERTAKING

All drivers, competitors and officials participating in the Event undertake, on behalf of themselves, their employees and agents, to observe all the provisions as supplemented or amended of the International Sporting Code (the Code), the FIA Drifting Guidelines, FIA Official Bulletins and the present Sporting Regulations.

3. GENERAL CONDITIONS

3.1 It is the competitor’s responsibility to ensure that all persons concerned by his entry observe all the requirements of the Code, the Technical Regulations and the Sporting Regulations. If an entrant is unable to be present in person at the Event, he must nominate his representative in writing. The person having charge of an entered car during
any part of an Event is responsible jointly with the competitor for ensuring that the requirements are observed.

3.2 Competitors must ensure that their cars comply with the conditions of eligibility and safety throughout all sessions.

3.3 The presentation of a car for scrutineering will be deemed an implicit statement of conformity.

3.4 a) All persons concerned in any way with an entered car or present in any other capacity whatsoever in the paddock, pits, track must wear an appropriate pass at all times.
   b) The entrant shall declare that to the best of his belief that:
      • His driver(s) possess(es) the standard of competence necessary for an event of the type to which the entry relates,
      • Should his driver(s) at the time for the event be suffering from any disability whatsoever he shall declare the disability to the Stewards prior to the driver(s) driving on the track, and,
      • That the vehicle entered is suitable and roadworthy for the event having regard to the track and the speeds that will be reached.

4. DRIVER AND COMPETITOR ELIGIBILITY

4.1 Only one competitor per country will be permitted to enter the event. The competitor must be endorsed by their respective ASN as their sole representative in the Cup.

4.2 If fewer than 16 eligible drivers are gathered for the Competition, top-ranked drivers in the host country may be added to the roster to make up the numbers, at the discretion of the FIA.

4.3 All drivers and competitors entered in this Competition must hold valid licenses or permits issued by the ASN of their country or territory. If the driver is also the competitor, they will need to appoint a representative. The driver intending to participate in FIA Drifting competition must have valid International competition license (at least FIA int’l D1) issued by their parent ASN.

4.4 Requirements for participating teams (Competitors):
   a) The participating team should be composed of three people at minimum, each of which can work in the capacities of a team representative, driver and pit crew and they must be registered with the Promoter.
   b) A Driver can be a team representative, however the right to represent the team during an Event must be delegated to other pit crew in writing.
   c) The team representative must put the car under his/her complete control (right to use, maintenance, compliance to the rules, etc.).
   d) The name of the team should be an own name in principle. If the name of the sponsor is in it the composition"
the own name + one sponsor" must be respected. This restriction however will not apply to the name of the car.

4.5 Teams with two or more cars:
   a) The names of the cars may be decided individually however the name of a team must be only one for registration purpose. The name of a team identified will be shown on the classifications etc.
   b) The registered team representative, contact person and bank account must be consistent respectively.
   c) A single team is permitted to support multiple cars, providing that each of their entries are representing a different nation in accordance with Art. 4.1.

4.6 A maximum number of 32 cars will be permitted to take part in the event.

4.7 Equipment for the drivers:
   a) Flame-resistant clothing
      All drivers must wear overalls, plus long underwear, a balaclava, socks, gloves and shoes homologated to the FIA 8856-2000 standard (Technical List N°27). Chapter III – Drivers’ Equipment, Article 2 “Flame-resistant clothing”, Appendix L to the FIA ISC must be respected.
   b) Helmet
      The driver shall wear a helmet in accordance with one of the following FIA standards 8858-2002, 8858-2010, 8859-2015, 8860-2004 or 8860-2010. Chapter III – Drivers’ Equipment, Article 1 “Helmets”, Appendix L to the FIA ISC must be respected. The helmet shall be included in Technical Lists 33, 41 or 49.
   c) Frontal Head Restraint (FHR)
      FHR in compliance with FIA Standards 8858-2002 or 8858-2010 is compulsory. Only FHRs following Chapter III – Drivers’ Equipment, Article 3 “Frontal Head Restraint (FHR)”, Appendix L to the FIA ISC are accepted.

5. COMPETITION

5.1 The Competition shall consist of three days; one for administration and scrutineering, a second for practice and qualifying and the third for the top 16 Final Battle tournament.

5.2 The Competition shall be held on a permanent course as defined by FIA guidelines.

5.3 The Competition shall be defined as an international competition and be held in the schedule below.

<table>
<thead>
<tr>
<th>Sessions</th>
<th>Date</th>
<th>Venue</th>
</tr>
</thead>
<tbody>
<tr>
<td>Solo Practice</td>
<td>Friday 1st November 2019</td>
<td>Valletina Circuit, Italy</td>
</tr>
<tr>
<td>Qualifying</td>
<td></td>
<td></td>
</tr>
</tbody>
</table>
6. FIA MOTOR SPORT GAMES: DRIFTING CUP FOR DRIVERS

6.1 The Cup shall be awarded to the winner of the Final Battle Tournament. The winner shall be awarded with a Gold medal, the Runner up with a Silver medal and the winner of the third place battle with a Bronze medal. The medals awarded for the FIA Motor Sports Games: Drifting Cup will contribute towards the overall medal table for the FIA Motor Sport Games, in accordance with Art. 6.2.

6.2 The award for the FIA Motor Sport Games will be presented to the ASN who places first in the medal table across all disciplines of the FIA Motor Sport Games. Each discipline taking part will be able to award one Gold, one Silver and one Bronze towards the overall table. The ASN with the most Gold medals will be the winner. Should multiple ASNs have the same amount of Gold medals, the ASN with more Silver medals will be classified ahead. Should multiple ASNs have the same amount of Gold and Silver medals, the ASN with more Bronze medals will be classified ahead. Should ASNs end the event with the exact same medal haul, they will be classified as in equal position and any prize shall be shared.

7. ORGANISATION AND INSURANCE

7.1 The organizer shall be registered with the ASN of the host country or territory and must be qualified to organize the Competition.

7.2 The organizer shall supply the information set out in Appendix 4 – Part A to the FIA no later than 30 days before the Event. The FIA, if satisfied with such information, shall complete part B and forward both parts to all competitors no later than 15 days before the Event.

7.3 The Competition shall be organized in accordance with an organization agreement reached between the ASN of the host country or territory and the FIA.

7.4 The promoters of the Competition must ensure that all spectators, competitors and their personnel, and drivers are covered by third party insurance.

8. FIA DELEGATES

For each Competition, the FIA will nominate the following Delegates who may have assistants:

- Technical Delegate,
It may also nominate:

- Observer(s).

The role of the FIA delegates is to help the officials of the Event in their duties, to see within their fields of competence that all the regulations governing the Event are respected, to make any comments they judge necessary and to draw up the various reports required by the FIA concerning the Event.

9. OFFICIALS

9.1 Stewards: One Steward shall be a citizen of the same country or territory as the governing ASN, one shall be a citizen of a different country or territory, and one shall be appointed by the FIA (any nationality).

9.2 Race Director: The Race Director shall be appointed by the FIA.

9.3 Technical Delegate: The Technical Delegate nominated by the FIA shall be responsible for the scrutineering of all vehicles and shall have full authority over scrutineers in the host country or territory.

9.4 The Clerk of the Course: The Clerk of the Course shall manage all operations during the Competition and be in constant radio contact with all marshals.

9.5 Judges: Judges shall assess drifting performances, make judgments concerning contact between vehicles during the Competition and apply scores to each solo and battle run. In the event of adverse conditions, the Judges may request changes to the layout, which must be approved by the event Stewards.

9.6 Starter: A Starter shall be stationed in the starting area to give starting signals and make judgments concerning a driver’s start.

9.7 A list of officials names shall be published in the Appendix 4.

10. ENTRY

10.1 The organizer of the Competition has the right to refuse any entry should it be deemed to be against the best interest of the Competition.

10.2 Competitors’ registration will be opened by the FIA on 31st May 2019 and will close on 1st September 2019. Applications must be made to the National ASN of the Driver requesting the participation, detailing the driver, team and car.
10.3 The following documents should also be emailed before the start of the event:
   a) A color photocopy of an ASN-issued driver’s license or permit
   b) Color photographs of the driver and entered vehicle that are not subject to copyright or other legal restrictions
   c) A completed FIA Technical Information Request Form.

10.4 The applicant must read and understand the Code, the technical regulations, and the Regulations and ensure, on behalf of themselves and of everyone involved with their participation in the Competition, to observe them.

10.5 The official entry list of selected teams and drivers will be confirmed by the FIA, not later than 1st October 2019.

10.6 No driver that has submitted an entry to compete at the 2019 FIA Motor Sport Games: Drifting Cup may take part in any permitted competition, private practice session or open track day at the Autodromo Vallelunga Piero Taruffi between the 16th September and 31st October 2019 (inclusive). Any driver failing to adhere to this will be referred to the Stewards and be liable for penalties, up to exclusion.

11. INSTRUCTIONS AND COMMUNICATIONS TO COMPETITORS

11.1 The Stewards, Race Director and/or Clerk of the Course may give instructions to competitors by means of circulars in accordance with the Code. These circulars shall be distributed to all competitors, who must acknowledge receipt by signature.

11.2 All rankings and results of the qualifying and Final Tournament, as well as decisions issued by officials, shall be posted on the official notice board.

11.3 Competitors must be informed of any decision or communication concerning them within 30 minutes of the issuance of said decision or communication. The receipt of said decision or communication must then be acknowledged in writing. This does not apply to Competition results.

12. INCIDENTS

In case of contact, collision, or spinning in the Battle Tournament, unless the Race Director or Stewards determine that, contrary to the judges’ scoring decision, a different driver was clearly at fault, the occurrence shall not be treated as an “incident”.

13. PENALTIES

13.1 The Clerk of the Course may decide to impose penalties for offences based on the judges’ scoring decision, provided that said penalties and offences are elaborated in the Regulations. However, if the Race Director or Stewards arrive at a completely different conclusion, the Competition may be interrupted to investigate the situation.
13.2 a) It shall be at the discretion of the stewards to decide, upon a report or a request by the Race Director or Clerk of the Course, if a driver or drivers involved in an incident shall be penalized.
b) If a driver is involved in a collision or Incident (see Article 14.1), and his team have been informed of this by the stewards no later than 30 minutes after the race has finished, he must not leave the circuit without their consent.

14. PROTESTS AND APPEALS

14.1 Protests must be filed in accordance with the Code and accompanied by a fee of US $1,000 or equivalent sum of money in the currency of the host country or territory.

14.2 Any protest or appeal filed after the end of the Solo Stage shall not affect the Battle Tournament.

14.3 Protests against any decision concerning the Battle Tournament shall be accepted only after the end of the Battle Tournament.

14.4 Appeals may not be filed against the following:
a) A Steward’s decision, when in compliance with Art. 12.2.4 of the FIA ISC.
b) The judges' assessment and scoring decision
c) Any decision related to offences and penalties elaborated in the Regulations

15. DRIVING

15.1 During the Competition, the driver must drive their vehicle alone and physically unaided by anyone, including officials. Should a driver employ a Spotter, it must be a member of his crew already registered with the organizers.

15.2 The Track shall be defined as the area demarcated by white lines, and drivers should attempt to keep their cars inside these areas at all times.

15.3 If there is danger of oil leaking or other hazard due to vehicular damage caused by collision, the driver of the vehicle must move their vehicle off the course via the quickest route possible, making sure to avoid the Track.

15.4 Drivers may not drive on the Track at their own discretion during the Competition.

16. RACE NUMBERS AND NAME ON THE CAR

16.1 Each car must carry the race number supplied by the Organizer at the designated places. Any numbers on the car from other championships or events must be removed or covered up.
16.2 Driver's name and the flag of his/her nationality must appear on the upper part of the side doors or side parts of the roof.

17. PROMOTION

17.1 Drivers must take part in any promotional Activity requested by the Organizer such as autograph sessions, press conferences, and pre-race parades.

17.2 The drivers, competitors and manufacturers must give the right to the Organizer to use their name and images and racing car images for any promotional, advertising, publicity and public relations purpose, for the promotion of the Competition and competition of drifting.

18. ELIGIBLE CARS

18.1 Cars must comply with the prescriptions defined under the Appendix-1 "Vehicle regulations" of these regulations.

18.2 If the car is found at scrutineering to not fully comply with the Vehicle regulations, the car concerned may take part in the Competition at the discretion of the Technical Delegate by using measures applied to each case.

18.3 Any electric device (EDS) used by the Judges when scoring must be installed to all participating cars in accordance with the Appendix -2 "Scoring Criteria".

18.4 Noise produced by the competition car will be measured while driving and any car which noise exceeds 113db may be penalized, up to the exclusion of the car.

18.5 The official scrutineering will be carried out within a specified time. If any car is notified for re-scrutineering, this car must immediately step out from the sequence and be inspected.

18.6 Only the same vehicle can participate in the Solo and Battle competitions.

19. FUEL

19.1 Limited to normal commercial fuel sold for automobile use. The use of leaded petrol is prohibited.

19.2 Mixture of the fuels sold normally is permissible.

19.3 The use of Nitrous Oxide is only permitted, provided that it is legal under the laws of the host country.
19.4 When the storage and refueling places are designated by the Organizer it must be respected.

19.5 Refueling operations must be carried out by the fuel mechanics wearing fire-resistant clothing, including overall, gloves and balaclava comply with the FIA standard 8856-2000 or SFI standard.

20. RESTRICTED AREA

20.1 【Course】 A collective term of the areas from the start line to the stand-by area via judges’ area.

20.2 【Start area】 A collective term of the areas from the pre-stage area to the start line.
- Drawing may be provided documentation to show the places of starting area, pre-stage line for approach, waiting area and tire-heating area in the supplementary regulations.
- Drivers must wear all his/her stated driving equipment at the pre-stage line.
- Start will be given by the starting signals.

20.3 【Stand-by area】 Area containing the lines of cars for starting Solo and Battle competitions or a collective term of the areas of hot pit (including tire warm up area) for Battle competition.

20.4 【Pit area】 A collective term of each pit.
- Minimum pit space of 5m (frontage) x 10m (depth) will be allocated for one participating car and all equipment of the team must be placed within the pit space.
- If a restriction of time when the start of the engine in the pit area is specified it must be respected.
- The refueling in the pit area is not permitted. The refueling is limited to the designated place.

20.5 【Paddock area】 A collective terms of areas where a competition car goes through except the course, start area, stand-by area and pit area.
Refueling operations must take place only in the area allocated by the Organizer

21. SPORTING CHECKS

21.1 Each competitor must have all documents required available as well as the various documents relating to his car.

21.2 The organizer will check all licenses. The list of competitors, drivers and the cars that were admitted to the Competition must be published by the Stewards after the sporting check and Scrutineering.

22. OBLIGATORY DISPLAY

22.1 Competitors must affix advertising stickers of the Organizer and the Promotors on the bodywork in accordance
with the provision of the supplementary regulations before the scrutineering.

22.2 Competition number of car – The competition number will be assigned by the organizer, and the participant must not display any other number than this. When submitting their entries, participants may request a specific competition number, but the organisers are under no obligation to grant the request.

22.3 Livery of car – The competition number, national team livery and obliged sponsor stickers must be fitted to the designated positions of the participating cars. (Refer to Appendix -3)

23. SCRUTINEERING

23.1 Initial scrutineering of the car will take place in the pit assigned to each competitor.

23.2 No car may take part in the Competition until it has passed the scrutineering.

23.3 The scrutineers may:
   a) Check the eligibility of a car or of a competitor at any time during the Competition.
   b) Require a car to be dismantled by the competitor to make sure that the conditions of eligibility or conformity are fully satisfied.

23.4 If being used, the correct installation of the measuring device used by the Organizer (EDS) will be checked at the scrutineering.

23.5 No car may take part in the Competition until it has been passed by the scrutineers. Any car which, after being passed by the scrutineers, is dismantled or modified in a way which might affect its safety or call into question its eligibility, or which is involved in an accident with similar consequences, must be re-presented for scrutineering approval.

24. TIRES

24.1 Participants must register the brand name and the size of tire intended to use in the Competition.

24.2 The tires used in the competition must be readily available for purchase at normal tire retailers

24.3 The Organizer may request the competitors to present tire sample to check the conformity and the competitors cannot refuse it. If any infringement is found, the competitor concerned may be penalized up to the exclusion of the car. In this case cost incurred for the tire checking must be borne by the competitor.
25. BRIEFING AND DEBRIEFING

25.1 All drivers entered in the Competition, and their competitors’ appointed representatives, must attend.

25.2 The official driver’s briefings (compulsory) and debriefings (optional) should be specified in the event schedule within the official time table.

25.3 Following each briefing, a summary of what was discussed should be recorded by the Secretary and published on the official notice board.

26. PRACTICE

26.1 Participating cars will be divided into groups of approximately 10 cars each and the practice session will be organized for each group within a designated period of time.

26.2 If a mechanical scoring measurement is used, unofficial scoring results may be provided.

27. QUALIFYING

27.1 For the qualifying runs, competitors will be divided into groups in the order of their position in the entry list.

27.2 Two runs will be organized for each driver after the sighting lap. The higher scoring qualifying run of each driver will be considered for establishing the classification. In the event of a tie within the higher scoring runs, the lower scoring qualifying run is used to break the tie. In the event of a tie within the lower qualifying scores as well, the driver who scored the most for the Line component of their HQS will be used. Should that also fail to separate the drivers, the scores of their HQS Angle, Style and Speed components (in that order) will be used.

27.3 Scoring will be made in accordance with the Appendix-2 "Scoring Criteria".

27.4 Top 16 in the qualifying will proceed automatically to the Final Battle competition, taking place on the Staurday evening.

27.5 The position in Final Battle tournament will be allocated according to the order of the ranking of the qualifying.

28. PRACTICE AND QUALIFYING PROCEDURE RULES

28.1 The running order for both practice and qualifying will be determined according to the competition number assigned to each entry, going in a descending order from highest to lowest. Should a car have a problem in the Stand-by area preventing it from taking its correct position in the running order, the car will lose its right to start that run, and the
following car will instead be brought forward.

28.2 If any problem occurs on a car after it is lined up in the stand-by area, this car may only start at its designated position in the remainder of scoring runs of the relevant group provided the car can be repaired in the stand-by area.

28.3 If a car has a problem after starting its run, it is deemed to have withdrawn the start at the time it escaped from the field and returned to the paddock. All competition cars must return to the stand-by area after they finish the competition.

28.4 If any trouble occurs on a car after it takes start, the participant must immediately report the situation to the starter and the scrutineer. The starter and the scrutineer will check the car and if they consider that the relevant car is no longer able to run, the starter may notify the participating driver of the cancellation of the start. The starter must then report it to the Clerk of the Course immediately.

28.5 Only one pit crew is allowed to enter in the stand-by area in order to assist the engine to be started.

28.6 Tire changes and refueling operations in the stand-by/start area are not allowed. However, maintenance work which does not hinder the procedure of the competition by the driver is permitted. The official may perform a task only for the security and the smooth operation of the competition. Emergency measures such as dismantling of exterior parts which are likely to drop out, repair of bumper by packing tape or moving cars to safe place may also be performed.

28.7 When a competition car stays in the stand-by/start area, no tools or parts may be handed to any person in relation to the car from outside of the course.

28.8 When a car does not start immediately after the starter's instruction, it is deemed to have abandoned the start.

28.9 Push-start by official is prohibited.

28.10 Any car not ready for its correct start position and time within the Stand-by area may be deducted one point from its relevant Solo run. Should the following car not reach the pre-stage line when the car in front starts, that competitor will be deducted one point.

28.11 From the moment when the end of the Solo run is signaled, Parc Ferme rules will apply. Parc Ferme will be in front of each car's allocated garage or at a location determined by the Clerk of the Course or Race. Cars may be sealed during this period.

28.12 Refueling or maintenance time starts from the end of Parc ferme.
29. BATTLE COMPETITIONS

29.1 The scoring procedure for Battle competitions is detailed in Appendix 2.

29.2 The Final Battle will be seeded according to the result ranking of the qualifying competition. The Final Battle competition will be organized as a tournament, as detailed below in Drawing 1. The winner of the Final Battle competition will be considered to be the overall winner of the event.

29.3 Drawing 1

30. BATTLE PROCEDURE RULES

30.1 The lead car in the first run will be the higher qualifier.

30.2 Any tire warming runs may be carried out in the stand-by area, provided that it can be organized safely and without hindering any procedure of the Battle. The way of use of this site will be designated in a driver’s briefing.

30.3 There is no restriction on the number of mechanics permitted to work on a participating car at the hot pit established in the stand-by area.

30.4 At the stand-by area for the Battle finals, tire change and refueling is permitted. However only a portable container made exclusively for petrol (max capacity no greater than 20 liters) is authorized. If the storage condition of equipment at the stand-by area is deemed to be inappropriate, the official staff will immediately warn the team concerned. Teams that do not obey the admonishment will be excluded from the event.
30.5 During a match between Leader and Chaser, any tire change and refueling operations are prohibited. If any person acts against this rule, the relevant car will forfeit that battle.

30.6 The 5 minutes between from Battle matches (including extended competition) may be used for repairs or tuning of the car or change of parts. Timing will begin when the mechanics first touch their car on the ground within the hot pit. Mechanics are not permitted to touch the car before it is on the ground in the hotpit. Failure to adhere to this will result in the competitor being referred to the Stewards. The time window will be accumulated 5 minutes up as far as the matches by the top 8 of the Battle tournament. Following the matches by the top 8, the accumulated time up to that point will be reset and a further 5 minutes of accumulated time will be permitted until the end of the competition. If a car overrun their allotted accumulated time, the team concerned loses the match.

30.7 Countdown is automatically started at the warning of 3 min remaining time. If a competitor fails to report to the start line ready to commence their run before the end of the 3 minute period, they will be excluded from that run.

30.8 If both cars cannot reach the starting line for the second battle run, the starter declares a time-up, and the result from the first battle run will be used to determine the winner.

30.9 If a driver is not able to get to the start line when their 5 minutes is up, the other driver must complete a lap of the circuit to prove their car is in working order to move on to the next tandem battle.

30.10 The competition cars must return to the stand-by area and prepare for another Battle run after each Battle competition and the drivers must move their cars to the designated place and park them for a prize giving ceremony.

30.11 The scoring of the Battle competition will be made by the judges, with the assistance of the EDS. The driver who wins the highest total rating of "Leader (foregoing)" and "Chaser (chasing)" runs will be the winner. When an extended match (one-more-time) is necessary, the two cars start at an even state without any difference of rank.

30.12 In the first (Last 16) and second (Last 8) rounds of matches within the Battle Competitions, a single One-More-Time may be permitted per battle. If that is not sufficient to separate the drivers, the Judges will defer to the scores of the qualifying runs to determine the winner. From the third (Last 4) round of matches to the third place play-off, two One-More-Times will be permitted. If the Judges can still not separate the drivers after the one more time, they will again defer to the results of the qualifying competition. For the final match of the competition, there is no limit to how many One-More-Times can be employed by the Judges.

30.13 The starting position for the Battle will be decided by the judges before the first official practice session and must be notified to the competitor. Both drivers have a duty to drive their cars without a distance between them up to the positions of the marker on the course put for establishing the sections.
30.14 Any competitor that misses its starting order for a battle will lose its right to perform the battle.

30.15 The starting process is conducted through a light signal. A competitor must be ready to start as the red light flashes, and starts the run when the red light stops flashing and goes out. It is considered the starting delay in case of yellow light blinking during the red-light flashing.

30.16 The front of the chase car must not surpass the rear of the lead car before the lead car has initiated drift. Failure to comply will result in a penalty to the chase driver.

30.17 From the moment when the end of the Battle run is signaled, Parc Ferme rules will apply. Parc Ferme will be in front of each car’s allocated garage or at a location determined by the Clerk of the Course or Race. Cars may be sealed during this period.

31. STOPPING THE COMPETITION DUE TO A CHANGE OF SURFACE CONDITION

31.1 If the surface condition changes significantly, the procedures of the competition may be interrupted by the judgment of the Clerk of the Course or Race Director.

31.2 The interruption may be made in principle, at the end of the performance of each group for Solo runs, or when all cars in a group finish the scoring runs (all cars in a group finish the same number of runs).

31.3 In the event of sudden weather changes where a drifting run is considered to be too dangerous, the competition may be suspended, even when all cars have not yet finished the prescribed number of runs.

31.4 The declaration of wet condition for scoring will be made by a mutual agreement of the Clerk of the Course, Race Director, the Judges and the starter.

32. RESUMING THE COMPETITION

32.1 Unless the circuit benefits from artificial lighting, sunset will signal the end of race day.

32.2 At the start of the resumption, the starter must notify the competitor of the procedure for resuming.

32.3 If the competition was suspended due to a change of the surface, it may be inspected before the competition is resumed.

32.4 For the scoring after surface changes, the points and the ranking will be issued after each qualifying run, although, these are treated as provisional points and ranking, and final points and ranking for qualifying will be determined by the amended points of each group collectively at the end of all qualifying runs.
33. PIT-IN AND WORKS DURING THE STOPPING OF THE COMPETITION

33.1 If the Clerk of the Course declares the suspension of the competition during a session of Solo runs owing to a climatic change such as heavy rain or big wind, the cars may enter into their pit and the change of setting or tire change are allowed in the paddock.

33.2 No pit-in up to team's or individual consideration other than by the declaration of suspension of competition by the Clerk of the Course is permitted under any circumstances. In such case the relevant team will not be allowed to join the competition from the time of the pit-in and is deemed to have abandoned the start.

34. CLASSIFICATION OF QUALIFYING

34.1 In case of a tie, the ranking order for the final qualifying runs will be determined by the total points scored across both runs.

34.2 If the Qualifying competition must be cancelled, the results of qualifying will be determined by a lottery which will rank the drivers from 1st to 31st, purely to determine their positions in the two battle tournaments. In this event, no prize will be awarded for the driver placed first in qualifying.

35. CLASSIFICATION OF BATTLE COMPETITION

35.1 For the positions of 5th and below in the finals of the Battle Tournament, ranking is decided in a stepwise manner, for the drivers who exited in the round of the final 8 of the Battle, the result of their Solo is adopted, and then, for the drivers who exited in the round of the final 16 of the Battle the result of their Solo is adopted.

35.2 The 1st place overall will award to the final winner of the Battle Tournament, the losing opponent in the final will be classified as 2nd overall. The two beaten semi-finalists will contest in a Battle match to determine the 3rd and 4th places.

35.3 If the Battle competition is cancelled or suspended, the competition is terminated and the classification of the event will be established by the ranking of the finals of the Qualifying and each order at the end of Battle ladder.

35.4 In the event that the competition is terminated before the matches for the top 16 (8 matches) of the finals of Battle have been completed:
   a) The Battle competition ends up in failure, as the results of the Battle competition cannot be established because the practical matches of top 16 were not completely performed.
   b) The classification of the event will be made based only on the results of the finals of the qualifying runs.
   c) Prize money may not be awarded.
35.5 In the event that the competition is terminated after the matches for the top 16 (8 matches) of the finals of Battle have been completed:

a) At the time of the termination, the Battle competition comes into existence.

b) The classification will be established in keeping with the results of finals of the Solo runs, according to the Art.36.1 of these regulations.

c) Will be awarded depending on the order coupled with the degree of the procedure of the competition. The classification of the 8th position will be awarded to all the drivers in the top 8.

35.6 In the event that the competition is terminated after the matches for the top 8 (4 matches) of the finals of Battle have been completed:

a) The classification will be established in keeping with the results of finals of the single runs according to the Art.36.1 of these regulations.

b) Will be awarded depending on the order coupled with the degree of the procedure of the competition. The classification of the 4th position will be awarded to all drivers in top 4. If it was decided that the competition was terminated during the matches of the top 8, all matches of the top 8 will become void.

35.7 In the event that the competition is terminated after the matches for the top 4 (2 matches) of the finals of Battle have been completed:

a) The classification will be established in keeping with the results of finals of the Solo runs, according to the Art.36.1 of these regulations.

b) Will be awarded depending on the order coupled with the degree of the procedure of the competition. The classification of the 2nd position will be awarded to both drivers who participate in the final match.

c) The classification of the 4th position will be awarded to both drivers who participate in the third-place match.

36. PODIUM CEREMONY AND PRESS CONFERENCE

36.1 The drivers finishing the Final Battle tournament in 1st, 2nd and 3rd positions must attend the prize-giving ceremonies held on the podium.

36.2 Any drivers requested to attend the press conference in media center must attend and answer any interviews.

36.3 Medals will be presented during the podium ceremony to the following drivers:

- The overall winning driver
- The driver classified 2nd
- The driver classified 3rd
37. OBLIGATION REGARDING FINE AND PENALTIES

Each competitor taking part in the Cup has the duty to pay any fines issued as a penalty resulting from disciplinary offences decided by the Stewards during the relevant event to the designated bank account of FIA.

38. ADVERTISING AND RIGHTS

38.1 All advertising on cars, drivers and teams must comply with the legal requirements of the country in which the race is taking place and comply with any national restrictions required in order to permit the host broadcaster to transmit the event.

38.2 Competitors must accept the logos of the official sponsors affixed to the upper part of the windshield and on both sides of the car of which right is kept by the Organizer.

38.3 All audio/visual rights are the property of the respective event organizer in accordance with the FIA regulations and based on the trademarks and copyrights relating the Event.

38.4 Competitors must not use the Cup logo without permission of the promoter.

38.5 Competitors should not use any Cup videos without permission of the promoter.
DEFINITIONS AND GENERAL PRESCRIPTIONS

<table>
<thead>
<tr>
<th>Language</th>
<th>The English version of these guidelines shall be considered as the authentic text in the event of a dispute.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Eligible Vehicles</td>
<td>The origin of the competition car shall be a production car (stock car).</td>
</tr>
<tr>
<td>Eligible Entries</td>
<td>All entrants must submit a completed Vehicle information document to the event organisers before the event. Acceptance of the final entry will be subject to acceptance of this information and compliance with it when the vehicle is inspected as part of the initial scrutineering.</td>
</tr>
</tbody>
</table>

WEIGHTS AND DIMENSIONS

<table>
<thead>
<tr>
<th>General</th>
<th>All measurements will be taken whilst the car is stationary on a flat horizontal surface.</th>
</tr>
</thead>
<tbody>
<tr>
<td>Car Weight Limits</td>
<td>Minimum 930 Kg – Maximum 1,650 Kg</td>
</tr>
<tr>
<td>Ballast</td>
<td>It is permitted to complete the weight of the car by ballast that may be made from stacking metallic plates. The maximum total weight of ballast fitted to the car should not exceed 50Kg. The plates must be fixed by means of tools, with the possibility of affixing seals, and must be placed visible on the floor of the cockpit. The ballast must be attached with bolts of at least 8.8-class with a minimum diameter of 8 mm, with counter plates, according to the principle of Drawing 253-65C.</td>
</tr>
<tr>
<td>Overall Length</td>
<td>Max. 5,000mm</td>
</tr>
<tr>
<td>Width of bodywork</td>
<td>Max. 2,000mm</td>
</tr>
</tbody>
</table>

The minimum area of contact between the bodyshell and the counter plate is 40 cm² for each fixing point. Any movable ballast system is forbidden. Any vehicle exceeding these dimensions must be submitted to the organiser for approval.
<table>
<thead>
<tr>
<th><strong>Height of bodywork</strong></th>
<th>Max. 1,500mm</th>
</tr>
</thead>
<tbody>
<tr>
<td>Any vehicle exceeding these dimensions must be submitted to the organiser for approval.</td>
<td></td>
</tr>
</tbody>
</table>

**ENGINE**

**General**
The vehicle's original engine may be replaced with an engine that is commercially available to the public.

**Engine block**
Must be commercially available

**Cylinder head**
Must be commercially available

**EXHAUST SYSTEM**

- It is highly recommended that the orifices of the exhaust pipe(s) are placed at a maximum of 45 cm and a minimum of 10 cm from the ground.

- It is highly recommended that the exit(s) of the exhaust pipe(s) are within 20 cm inside the perimeter of the bodywork and behind the line connecting the rearmost edges of the rear tyres.

- Adequate protection must be provided in order to prevent heated pipes or the gases exiting from the pipes from causing burns.

- The exhaust system must not be provisional.

- The exhaust pipe should be routed away from the fuel tank, breather and catch tank(s).

- If not, an appropriate thermal barrier or fire prevention measure must be installed between it and the fuel tank, breather or catch tank(s).

- It is highly recommended that all Exhaust gases only exit at the end of the system.

**FUEL CIRCUIT GENERAL**

**Fuel Tank**
The vehicle shall have the original, unmodified fuel tank or an FIA-approved safety fuel tank in compliance with Article 253.14.

**Fuel Tank Position**
If the vehicle's original fuel tank is used, it must be in its original position.

If an FIA-approved safety fuel tank is used, it must be no less than 300 mm from the outer bodywork.

**Fuel Tank Protection**
If the vehicle's original fuel tank is not used, its replacement must have a protective panel installed between the ground and the fuel tank.

**Fuel Lines**
When a fuel line passes through the cockpit, it must be protected by a metallic cover (ref. Art. 253-3).

No connections or joints are allowed inside the cockpit (ref. Art. 253-3)

**Additives**
The use of Nitrous Oxide is permitted if the event regulations or the laws of the country in which the event is being held allow its use.
### ELECTRICAL EQUIPMENT

<table>
<thead>
<tr>
<th><strong>Battery</strong></th>
<th>Its fixation must be able to withstand a load of 25 times the weight of the battery cell in any direction.</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>The positive terminals must be insulated to prevent electrical short circuits.</td>
</tr>
<tr>
<td></td>
<td>Except when a dry battery is installed in the cockpit, it must be contained in a case and isolated from the cockpit.</td>
</tr>
</tbody>
</table>

| **Lighting** | The headlights and brake lights must all be in working order. It is highly recommended that the turn indicator lights are in working order as well. |

### TRANSMISSION

| **General** | The transmission will be free within the championship regulations to which the vehicle is registered. |

### AXLES - SUSPENSION

| **General** | The axle and suspension will be free within the championship regulations to which the vehicle is registered. |

### RUNNING GEAR

| **General** | The running gear will be free within the championship regulations to which the vehicle is registered. |

### BODYWORK / CHASSIS (BODY SHELL)

| **Fire walls** | The fire wall(s) must have no holes or openings which would allow leakage into the cockpit. They should comply with Article 253-15. |
|                | The cockpit should be sealed, as far as is practicable, in order to minimise the direct ingress of tyre and engine smoke. |
|                | The fuel, oil and catch tanks must be completely isolated from the cockpit by fire wall(s), in compliance with Article 253-14. |

### EXTERIOR

<p>| <strong>Windscreen wipers, motor and mechanism</strong> | The windscreen wipers must be in working order. |
| <strong>Wheel visibility</strong> | It is highly recommended that when viewed from vertically above, with the steering positioned for straight ahead travel, all parts of the wheel and tyre assembly which are above a horizontal plain passing through the centre of the wheel assemblies are not be visible |
| | No air must pass between the tyre housing and the cockpit. |
| <strong>Rear wing</strong> | Tether wires must be fitted to the rear wing end plates. |
| <strong>Position</strong> | No element of the rear wing may be located beyond the following limits: |
|             | - 75 mm rearward of the rear bumper. |
|             | - Highest point of roof on the original vehicle |</p>
<table>
<thead>
<tr>
<th><strong>Dimensions</strong></th>
<th>The width of the rear wing must not exceed the width of the original vehicle.</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Windscreen</strong></td>
<td>It is recommended that the windscreen complies with Article 279-10.2.2.</td>
</tr>
<tr>
<td></td>
<td>The front windscreen must be either a part manufactured by the car's OEM</td>
</tr>
<tr>
<td></td>
<td>or be made of a transparent polycarbonate material with a minimum thickness</td>
</tr>
<tr>
<td></td>
<td>of 5 mm.</td>
</tr>
<tr>
<td><strong>Window Glass</strong></td>
<td>It is recommended that all window glass other than the windscreen complies</td>
</tr>
<tr>
<td></td>
<td>with Article 279-10.2.2.</td>
</tr>
<tr>
<td></td>
<td>With the exception of the windscreen, all other window glass must be either</td>
</tr>
<tr>
<td></td>
<td>a part manufactured by the car's OEM or be made of a transparent</td>
</tr>
<tr>
<td></td>
<td>polycarbonate material with a minimum thickness of 3 mm. (All window</td>
</tr>
<tr>
<td></td>
<td>glass which are not polycarbonate must be fitted with a protective</td>
</tr>
<tr>
<td></td>
<td>plastic film).</td>
</tr>
<tr>
<td><strong>CHASSIS / BODYWORK</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Rear luggage compartment floor</strong></td>
<td>It is highly recommended that a floor panel be fitted to the rear</td>
</tr>
<tr>
<td></td>
<td>luggage compartment and that the road surface cannot be seen from the</td>
</tr>
<tr>
<td></td>
<td>inside of the luggage compartment.</td>
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<tr>
<td></td>
<td>If it is changed, a cross member must be added to the rear edge of the</td>
</tr>
<tr>
<td></td>
<td>rear frame.</td>
</tr>
<tr>
<td><strong>Bumpers</strong></td>
<td>The front and rear bumpers must be attached to the bodywork when the car</td>
</tr>
<tr>
<td></td>
<td>begins a competitive run.</td>
</tr>
<tr>
<td></td>
<td>The bumpers must be installed with fixings at, no less than, four points,</td>
</tr>
<tr>
<td></td>
<td>with a minimum of one point on either side.</td>
</tr>
<tr>
<td><strong>Bonnet and boot lids</strong></td>
<td>It is recommended that the boot or bonnet fasteners comply with Article</td>
</tr>
<tr>
<td></td>
<td>253-5.</td>
</tr>
<tr>
<td></td>
<td>The original boot or bonnet lid fasteners must be replaced by fasteners</td>
</tr>
<tr>
<td></td>
<td>dedicated for racing use.</td>
</tr>
<tr>
<td></td>
<td>The original hinges may be retained provided that they function as on the</td>
</tr>
<tr>
<td></td>
<td>original vehicle.</td>
</tr>
<tr>
<td><strong>SAFETY</strong></td>
<td></td>
</tr>
<tr>
<td><strong>Fire Extinguisher</strong></td>
<td>The cars must be fitted with a plumbed-in fire extinguisher system in</td>
</tr>
<tr>
<td></td>
<td>accordance with Article 253.7.2.</td>
</tr>
<tr>
<td></td>
<td>If the fuel used has an ethanol percentage greater than 15%, an</td>
</tr>
<tr>
<td></td>
<td>extinguishent other than AFFF must be used.</td>
</tr>
<tr>
<td><strong>Circuit Breaker</strong></td>
<td>It is compulsory that the circuit breaker comply with Article 253-13.</td>
</tr>
<tr>
<td></td>
<td>The circuit breaker switches and the markings must be on the inside and</td>
</tr>
<tr>
<td></td>
<td>outside of the car.</td>
</tr>
<tr>
<td><strong>Catch tanks</strong></td>
<td>It is recommended that the catch tanks comply with Article 255-5.1.14.</td>
</tr>
<tr>
<td></td>
<td>Catch tanks must be installed for the engine oil, transmission oil and</td>
</tr>
<tr>
<td></td>
<td>differential oil.</td>
</tr>
<tr>
<td><strong>Towing eyes</strong></td>
<td>It is recommended that the towing eyes comply with Article 253-10.</td>
</tr>
<tr>
<td></td>
<td>The towing eyes must be in the style of a hinge or a belt and marked by</td>
</tr>
<tr>
<td></td>
<td>an arrow for easy identification.</td>
</tr>
<tr>
<td><strong>Seat belts</strong></td>
<td>It is compulsory that seat belts comply with Article 253-6.</td>
</tr>
</tbody>
</table>
The seat belt must have at least five anchorage points and comply with FIA Standard 8853/98 or 8853-2016.

**Seats**

It is compulsory that the seat and mountings comply with Article 253-16. It is recommended to use seats with head supports.

A moveable seat is not permitted unless used with the original seat rails.

When the vehicle’s original seat fixation points are not used, FIA regulations must be respected.

**Safety cage**

It is recommended that the safety cage comply with Article 253-8.

If the Safety Cage does not comply with Appendix J, in particular with the minimum size of the tube, the competitor must send a drawing with a copy of the approval by the Championship Organiser or the ASN mentioning that his Roll cage conforms to the National Championship requirements.

The safety cage must have a minimum of six mounting points and four main roll bar members.

The lateral roll bars (LH/RH) and the front roll bars must be integrated by welding.

The minimum permitted outside diameter of the tube is 38 mm and the minimum tube wall thickness is 2.0 mm.

It is highly recommended that there is no modifications or alterations of the main structural pillars of the chassis/bodyshell.

**Window net**

Window nets in compliance with Article 253.11 are strongly recommended but, if not fitted, the window must remain closed when the car is actively competing.

**Protective padding**

Safety cage padding in compliance with Article 253.8.4 must be fitted and used.

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### DRIVERS EQUIPMENT

All to be in compliance with FIA Appendix L – Chapter III

Requests to use equipment complying with other standards will be subject to approval of the FIA Safety department.

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### PERFORMANCE

**Tyres**

The maximum size of the tyres that can be used on a car, of a given weight, during competition will be detailed by a chart issued as part of the event information.

The tyre can be measured at any time during the event. Tyre width will only be measured when the car is resting on 4 wheels and in a competition ready condition with the driver in his normal driving position.

Only tyres that are registered with, and accepted by, the organiser will be permitted to be used throughout the event.

The tyre tread pattern, sizes and compounds should be submitted to the organisers for permission to be used.

All permitted tyres should be commercially available from at least two sources and should be DOT and/or EU approved.
These tyres should be listed and notified to all competitors.

A limitation on the number of tyres available to each competitor can be imposed at the discretion of the organisers.

The limit can be adapted according to the prevailing conditions at the event.

The limit will only apply to competition runs and the number of tyres available for practice / training runs will unlimited.
Appendix – 2

2019 FIA MOTOR SPORT GAMES: DRIFTING CUP –

JUDGING CRITERIA

In both the Qualifying and Battle competitions, scoring will be 100% based on human judges, who may use all visual and electronic aids available to them. Should the need arise, prior to the start of the event, the Judges may propose adjustments to the ratio of the points between the four criteria, but must ensure that the total maximum score remains at 100 points, and that no single criteria may be awarded higher than fifty points or lower than ten points. Any change to the ratio must be announced in a bulletin from the Stewards prior to the start of the event. Once the event has started, the ratio of the points between the four criteria cannot be changed.

QUALIFYING

Qualifying scores will be awarded based on a combination of the four criteria below:
- Line,
- Angle,
- Style, and,
- Speed.

Judge 1 will be responsible for awarding the points for Line for each car. Judge 2 will be responsible for awarding the points for Angle of each car. Judge 3 will be responsible for awarding the points for both Style and Speed for each car.

Line (40 pts.)
The correct Line will be determined by hitting a number of Inside and Outside ‘Clipping Points’. The division of points between each clipping point will be announced by bulletin.

Should a competitor hit an outside clipping zone, but not complete the full length of it, Judge 1 will determine the appropriate amount of points to award.

Should a car drive off course at any stage during the run, with the track being defined by the white line, points will be deducted based on the severity of the infringement:

- One wheel off the track: Two points deducted for each offence.
• **Two or three wheels off the track:** Five points deducted for each offence.
• **Four wheels off the track:** Ten points deducted for the first offence. If repeated during the same run, zero Line points will be awarded for that run.

**Angle (30 pts.)**

*Based on the same areas as the clipping points, points for Angle will be awarded by Judge 2.* The division of points between each area/clipping point will be announced by bulletin.

Judges can award a score between 0 and 5 for the angle in each of these areas, it does not need to be just either 0 or 5 points.

**Style (20 pts.)**

The 20 points for Style will be split evenly between Fluidity and Commitment. Commitment is the forward movement of the car, while Fluidity is the motion of the vehicle on its own axis.

**Speed (10 pts.)**

Speed will be split between two objectives:

• 5 points for achieving the target initiation speed. Note, this target is a minimum speed to be achieved to gain the points. Drivers may go faster should they choose; however, they will not be awarded additional points. Failure to achieve the speed will result in zero points being awarded.
• 5 points for achieving the target average speed throughout the run. The average speed will be measured from the initiated point to the finish line. For example, if the target average speed is 60 km/h, the points will be awarded as:
  o 5 points – 60 km/h (rounded to no decimal places) or over.
  o 4 points – Within 3 km/h under 60 km/h (rounded to no decimal places)
  o 3 points – Within 6 km/h under 60 km/h (rounded to no decimal places)
  o 2 points – Within 9 km/h under 60 km/h (rounded to no decimal places)
  o 1 points – Within 12 km/h under 60 km/h (rounded to no decimal places)

Both the Target Initiation Speed and the Target Average Speed will be announced by the Clerk of the Course in a Bulletin prior to the start of the practice session. As this layout is being used for the first time, no previous data is yet available.

**BATTLE**

The main part of a drift competition is the tandem battle portion of the event. Drivers compete in head-to-head
battles, with the higher-qualified driver leading first. The Judges will watch both Run 1 and Run 2, comparing Lead runs to one another, then the Following runs to one another, to find the driver that was more dominant over both positions. Judges are looking for the driver that performs better overall in the tandem battle, but if the judges are unable to find a clear winner, a One More Time (OMT) is called (as detailed in the regulations).

Each Judge will score the Battle individually with a majority decision between the three determining the winner. No scores will be announced until both competitors have completed both their Leading and Following runs. The goal is for both drivers to be fair to one another, drive a clean battle and have a close tandem battle.

Lead drivers are required to perform a chaseable lead run. A chaseable lead run is one that will have filled all of the outside zones, reached the inside clips and maintained a consistent speed, giving the Following driver a reasonable opportunity to chase and mimic with good proximity.

If the lead driver makes a variety of errors that makes it difficult for the Following driver to mimic or keep up with that driver, then the run may be deemed an unchaseable lead run, and that driver will be given an incomplete for that run. A lead run filled with compromises will be a run with a disadvantage, all other things being equal.

When following, a competitor must aim to mirror the run of the Leading car, all the while getting as close to the Leading car without making contact.

In the event of a contact between two cars, should the two cars continue the run without consequence on the line, angle or momentum, then the contact will only be consider by the judges in their appreciation of the run but not penalized.

In the event of a collision making one of the car significantly change line, angle or momentum, the judges will ascertain fault. If the Leading driver loses drift, goes off line or unnecessarily reduces speed too drastically and the Following driver hits the Leading driver, the Leading driver may be deemed at fault for the collision. If a Following driver has a collision with a Leading driver fulfilling the Leading driver goals then he will be deemed at fault.

In the event of a spin from the Leader, the Follower is required to slow as necessary to avoid contact with the Leader. If the track is blocked, the Follower can stop the run at this point. If the track is not blocked, he can continue his run to the finish. Should the Following car be unable to slow sufficiently, he also has the option of straightening his angle and overtaking the spun car in order to avoid contact.

In the event of a spin from the Follower, the Leader must continue the run to the finish line.

Unlike the Solo competition, specific points are not awarded during the Battle, a winner between the two cars
is merely determined based on their performance during the two runs. Infringements such as a spin or driving outside the track will also be taken into account when determining the winner.

Examples of Leading Driver Errors:
- Less angle than the ideal qualifying run,
- Tighter line than the ideal qualifying run,
- Slowing unnecessarily in an area not designated as a permitted braking zone,
- Poor transitions, and/or,
- Trying to get away from the following driver in any way that compromises line or angle.

Examples of Following Driver Errors:
- Cheating the line compared to the lead car,
- Unnecessarily overtaking the Leading car,
- Cheating angle compared to the lead car,
- Timing and location of initiation, and/or,
- Timing of transitions and overall driving compared to the lead car.
Appendix - 3 Car diagram

TBD
### ANNEXE 4

**RENSEIGNEMENTS EXIGES PAR L'ARTICLE 8**

**PARTIE A**

1. Nom et adresse de l'Autorité Sportive Nationale (ASN).
2. Nom et adresse de l'organisateur.
3. Date et lieu de l'Epreuve.
4. Début des vérifications sportives et techniques le …….. (date) à …… (heure).
5. Heure de départ de chaque course.
6. Adresse, numéro de téléphone, fax et télex de l'organisateur.
7. Détails sur le circuit, comprenant obligatoirement :
   - localisation et moyens d'accès,
   - longueur d'un tour,
   - nombre de tours de chaque course,
   - direction (dans le sens des aiguilles d'une montre ou dans le sens opposé),
   - localisation de la sortie des stands par rapport à la Ligne.
8. Localisation précise sur le circuit du :
   - bureau des Commissaires Sportifs,
9. Nom des officiels de l'Epreuve suivants, désignés par l'ASN :
- Commissaire Sportif,
- Directeur de Course,
- Secrétaire de l'épreuve,
- Commissaire Technique National en Chef,
- Responsable Médical National.

10. Tout autre point spécifique à l'Epreuve :

PARTIE B (Réservée à la FIA)

1. Président du Collège Sportif FIA :
2. 2ème Commissaire Sportif International :
3. Directeur d'Epreuve :
4. Juges :
5. Délégué Technique :
6. Assistants du Délégué T. :
7. Délégué presse :
8. Délégué médical :
9. Observateur(s) :
10. FIA Coordinator:

- bureau du Directeur d'Epreuve,
- bureau de la FIA,
- local des vérifications sportives,
- local des vérifications techniques, aire plane et pesées,
- Parc Fermé,
- briefing des pilotes et concurrents,
- panneau d'affichage officiel,
- conférence de presse du vainqueur,
- centre presse,
- centre d'accréditation des médias.

- Race Director's office,
- FIA office,
- sporting checks,
- scrutineering, flat area and weighing,
- Parc Fermé,
- drivers’ and competitors’ briefing,
- official notice board,
- winner’s press conference,
- press centre,
- media accreditation centre.

9. The names of the following officials of the Event appointed by the ASN:
- Steward,
- Clerk of the Course,
- Secretary of the Event,
- Chief National Scrutineer,
- Chief National Medical Officer.

10. Any other item specific to the Event:

PART B (Reserved for the FIA)

1. Chairman of the Stewards:
2. 2nd International Steward:
3. Race Director:
4. Judges:
5. Technical Delegate:
6. Assistants:
7. Press delegate:
8. Medical delegate:
9. Observer(s):
10. FIA Coordinator:
<table>
<thead>
<tr>
<th>PARTIE C</th>
<th>PART C</th>
</tr>
</thead>
<tbody>
<tr>
<td>Programme détaillé</td>
<td>Detailed timetable</td>
</tr>
</tbody>
</table>